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			HIGA, BRENDAN Y	
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**Please find below and/or attached an Office communication concerning this application or proceeding.**

The time period for reply, if any, is set in the attached communication.

### Office Action Summary

**Application No.**

10/748,780

**Applicant(s)**

CHANDRA ET AL.

**Examiner**

BRENDAN HIGA

**Art Unit**

2453

-- The MAILING DATE of this communication appears on the cover sheet with the correspondence address --  
**Period for Reply**

A SHORTENED STATUTORY PERIOD FOR REPLY IS SET TO EXPIRE 3 MONTH(S) OR THIRTY (30) DAYS, WHICHEVER IS LONGER, FROM THE MAILING DATE OF THIS COMMUNICATION.

- Extensions of time may be available under the provisions of 37 CFR 1.136(a). In no event, however, may a reply be timely filed after SIX (6) MONTHS from the mailing date of this communication.
- If NO period for reply is specified above, the maximum statutory period will apply and will expire SIX (6) MONTHS from the mailing date of this communication.
- Failure to reply within the set or extended period for reply will, by statute, cause the application to become ABANDONED (35 U.S.C. § 133). Any reply received by the Office later than three months after the mailing date of this communication, even if timely filed, may reduce any earned patent term adjustment. See 37 CFR 1.704(b).

**Status**

- 1) ☒ Responsive to communication(s) filed on 29 December 2003.
- 2a) ☐ This action is **FINAL**. 2b) ☒ This action is non-final.
- 3) ☐ Since this application is in condition for allowance except for formal matters, prosecution as to the merits is closed in accordance with the practice under *Ex parte Quayle*, 1935 C.D. 11, 453 O.G. 213.

**Disposition of Claims**

- 4) ☒ Claim(s) 1-48 is/are pending in the application.
- 4a) Of the above claim(s) \_\_\_\_\_ is/are withdrawn from consideration.
- 5) ☐ Claim(s) \_\_\_\_\_ is/are allowed.
- 6) ☒ Claim(s) 1-5, 7-39 and 41-48 is/are rejected.
- 7) ☒ Claim(s) 6 and 40 is/are objected to.
- 8) ☐ Claim(s) \_\_\_\_\_ are subject to restriction and/or election requirement.

**Application Papers**

- 9) ☐ The specification is objected to by the Examiner.
- 10) ☐ The drawing(s) filed on \_\_\_\_\_ is/are: a) ☐ accepted or b) ☐ objected to by the Examiner.  
Applicant may not request that any objection to the drawing(s) be held in abeyance. See 37 CFR 1.85(a).  
Replacement drawing sheet(s) including the correction is required if the drawing(s) is objected to. See 37 CFR 1.121(d).
- 11) ☐ The oath or declaration is objected to by the Examiner. Note the attached Office Action or form PTO-152.

**Priority under 35 U.S.C. § 119**

- 12) ☐ Acknowledgment is made of a claim for foreign priority under 35 U.S.C. § 119(a)-(d) or (f).
- a) ☐ All b) ☐ Some \* c) ☐ None of:
1. ☐ Certified copies of the priority documents have been received.
  2. ☐ Certified copies of the priority documents have been received in Application No. \_\_\_\_\_.
  3. ☐ Copies of the certified copies of the priority documents have been received in this National Stage application from the International Bureau (PCT Rule 17.2(a)).

\* See the attached detailed Office action for a list of the certified copies not received.

**Attachment(s)**

- 1) ☒ Notice of References Cited (PTO-892)
- 2) ☐ Notice of Draftsperson's Patent Drawing Review (PTO-948)
- 3) ☒ Information Disclosure Statement(s) (PTO/GS-08)  
Paper No(s)/Mail Date 02/14/2005
- 4) ☐ Interview Summary (PTO-413)  
Paper No(s)/Mail Date \_\_\_\_\_
- 5) ☐ Notice of Informal Patent Application
- 6) ☐ Other: \_\_\_\_\_

### **DETAILED ACTION**

This communication is in response to the application filed on December 29, 2003.

Claims 1-48 are pending.

#### ***Priority***

No claim for priority has been made in this application.

The effective filing date for the subject matter defined in the pending claims in this application is December 29, 2003.

#### ***Drawings***

The Examiner contends that the drawings submitted on December 29, 2003 are acceptable for examination proceedings.

#### ***Claim Rejections - 35 USC § 112***

The following is a quotation of the first paragraph of 35 U.S.C. 112:

The specification shall contain a written description of the invention, and of the manner and process of making and using it, in such full, clear, concise, and exact terms as to enable any person skilled in the art to which it pertains, or with which it is most nearly connected, to make and use the same and shall set forth the best mode contemplated by the inventor of carrying out his invention.

**Claims 10-17 and 42-48 are rejected under 35 U.S.C. 112, first paragraph**, as failing to comply with the enablement requirement. The claim(s) contains subject matter which was not described in the specification in such a way as to enable one skilled in

the art to which it pertains, or with which it is most nearly connected, to make and/or use the invention.

As per claim 10, in view of the Applicant's specification the examiner is reading "a memory channel" as the equivalent of a memory array (see page 3, ¶0005). Thus a person having ordinary skill in the art would read the limitation "...at least a portion of the received content distributed across at least a memory channel" as the equivalent of writing a portion of content into a memory location. However, with this interpretation in mind, the limitation "wherein the at least portion of received content is read simultaneously (i.e. within the same clock cycle) across the at least one memory channel" would be impossible do to the memory contention that would be caused by the simultaneous accessing of the single memory location.

Furthermore, as opposed to what is being claimed, it is noted that Applicant's specification supports for instance "access manager(s) 116 may simultaneously read the distributed portions of received content" (see page 6, ¶0018), which would not necessarily result in the contention that results in attempting to read a single portion of data simultaneously (i.e. within the same clock cycle) from a single memory location.

Thus, for the purpose of this office action the examiner is interpreting the claim 11 to read:

"A method comprising:

accessing ~~at least a portions~~ of received content distributed across at least one memory channel, wherein the ~~at least~~ portions of received content ~~[[is]]~~ are read simultaneously across the at least one memory channel; and

combining the ~~at least~~ portions of received content as if the ~~at least~~ portions of received content were distributed to a single contiguous location within the at least one memory channel."

Claims 11-17 incorporate the deficiencies of claim 10, through dependency, and are thus rejected for the same reasons as noted with respect to claim 10.

Claim 42, similarly recites

"...access at least a portion of received content distributed across at least one memory channel, wherein the at least portion of received content is read simultaneously (i.e. within the same clock cycle) across the at least one memory channel..."

However, as noted above with respect to claim 10, the limitation "wherein the at least portion of received content is read simultaneously across the at least one memory channel" would be impossible without resulting in memory contention.

Furthermore, as opposed to what is being claimed, it is noted that Applicant's specification supports for instance "access manager(s) 116 may simultaneously read the distributed portions of received content" (see page 6, ¶10018), which does not result in the contention that results in reading a single portion of data simultaneously.

Thus, for the purpose of this office action the examiner is interpreting claim 42 to read:

"A storage medium comprising content, which, when executed by a machine, causes the machine to:

access ~~at least a~~ portions of received content distributed across at least one memory channel, wherein the ~~at least~~ portions of received content ~~[[is]]~~ are read simultaneously across the at least one memory channel; and

combine the ~~at least~~ portions of received content, as if the ~~at least~~ portions of received content ~~[[was]]~~ were distributed to a single contiguous location within the at least one memory channel”

Claims 43-48 incorporate the deficiencies of claim 42, through dependency, and are thus rejected for the same reasons as noted with respect to claim 42.

The following is a quotation of the second paragraph of 35 U.S.C. 112:

The specification shall conclude with one or more claims particularly pointing out and distinctly claiming the subject matter which the applicant regards as his invention.

**Claim 5 is rejected under 35 U.S.C. 112, second paragraph**, as being indefinite for failing to particularly point out and distinctly claim the subject matter which applicant regards as the invention.

As per claim 5, the limitation “the packet meta data”, lacks antecedent basis in the claim (although claim 3 introduces “a packet meta data” claim 5 does not depend from claim 3). For the purpose of this office action the examiner has interpreted the claim to read “a ~~[[the]]~~ packet meta data”.

***Claim Rejections - 35 USC § 101***

35 U.S.C. 101 reads as follows:

Whoever invents or discovers any new and useful process, machine, manufacture, or composition of matter, or any new and useful improvement thereof, may obtain a patent therefor, subject to the conditions and requirements of this title.

**Claims 1, 3, 7, 9, and 35-48 are rejected under 35 U.S.C. 101 because the claimed invention is directed to non-statutory subject matter.**

Claims 1, 3, 7 and 9 are directed to a method. However, in *In re Bilski*, 545 F.3d 943 (Fed. Cir. 2008) the Court stated that "a claimed process is surely patent-eligible under §101 if: (1) it is tied to a particular machine or apparatus, or (2) it transforms a particular article into a different state or thing." *Id.* at 956.

Here, the method performed by claim 1 is not tied to a particular machine - the claim is silent as to a machine that performs the "comparing" and "determining" steps. Thus the broadest reasonable interpretation of the claim could include, for example, a mental step for performing said "comparing" and "determining". Furthermore, claim 1 does not otherwise transform a particular article into a different state or thing. Thus, claim 1 is rejected as being directed to non-statutory subject matter under 35 U.S.C. 101.

Furthermore, claims 3, 7 and 9 do not limit the "comparing" and "determining" steps of claim 1 to a particular machine nor do claims 3, 7, and 9 otherwise transform a particular article into a different state or thing. Thus, claims 3, 7, and 9 are further rejected as being directed to non-statutory subject matter under 35 U.S.C §101.

It is noted, however, that claim 2 is statutory, since it requires a step of "distribut[ing] content across a plurality of non-contiguous locations within at least one memory channel" which cannot otherwise be performed without the use of a processor or computer, thus claim 2, and the claims that depend from 2, are deemed statutory under 35 U.S.C. §101.

As per claims 35-48, the broadest reasonable interpretation of a claim drawn to a computer readable medium (i.e. storage medium) typically covers forms of non-transitory tangible media and transitory propagating signals *per se* (see [http://www.uspto.gov/patents/law/notices/101\\_crm\\_20100127.pdf](http://www.uspto.gov/patents/law/notices/101_crm_20100127.pdf)). However, when the broadest reasonable interpretation of a claim covers a signal *per se*, the claim must be rejected under 35 U.S.C. §101 as covering non-statutory subject matter. See *In re Nuijten*, 500 F.3d 1346, 1356-57 (Fed. Cir. 2007).

Here, Applicant's specification (see page 7, ¶0023) provides an open-ended definition of a storage medium that may lead a person having ordinary skill in the art to read in transitory propagating signals *per se*. Thus, since the broadest reasonable interpretation of claims 35-48 may cover transitory propagating signals *per se*, the claims must be rejected under 35 U.S.C. §101 as covering non-statutory subject matter.

In order to overcome the 35 U.S.C. §101 rejection of claims 35-48 the examiner would encourage the applicant to limit the scope of claims 35-48 to "a non-transitory storage medium".



***Claim Rejections - 35 USC § 102***

The following is a quotation of the appropriate paragraphs of 35 U.S.C. 102 that form the basis for the rejections under this section made in this Office action:

A person shall be entitled to a patent unless –

(e) the invention was described in a patent granted on an application for patent by another filed in the United States before the invention thereof by the applicant for patent, or on an international application by another who has fulfilled the requirements of paragraphs (1), (2), and (4) of section 371(c) of this title before the invention thereof by the applicant for patent.

**Claims 18, 20, 21, and 22 are rejected under 35 U.S.C. 102(e) as being anticipated by Kadambi et al. (US 6,707,817)(“Kadambi”).**

As per claim 18, Kadambi teaches an apparatus comprising:

A memory, including at least one memory channel (i.e. a Central Buffer Pool see Fig. 1, ref. 50); and

A routing manager (see Central Buffer Manager, col. 16, lines 45-48), communicatively coupled with the memory, to distribute at least a portion of received content to the at least one memory channel (see abstract *“determining whether the network switch has sufficient memory capacity to process the data packet”*, also see col. 16, lines 41-48) to meet a given throughput (see col. 1, lines 18-25, gigabit ethernet environments).

As per claim 20, Kadambi further teaches:

a memory to store content, at least a subset if which is executable content (i.e. [executable] rules for controlling packet processing, see col. 5, lines 8-10); and

a control logic communicatively, coupled with the memory, to selectively execute at least a subset of the executable content, to implement an instance of the routing manager (see col. 5, lines 8-10, wherein the CPU 52 can be used as necessary to program SOC 10 with rules which are appropriate to control packet processing, read as programming the SOC 10 with control logic to execute the functions of the CBM).

As per claim 21, Kadambi further teaches wherein the control logic is implemented in a network processor (see "switch-on-chip", see Fig. 1, and col. 4, line 61-col. 5, line 24).

As per claim 22, Kadambi further teaches wherein the memory is static random access memory (see SRAM col. 7, line 22).

**Claims 23-28 are rejected under 35 U.S.C. 102(e) as being anticipated by Sindhu et al. (US 5,905,725)("Sindhu").**

As per claim 23, Sindhu teaches an apparatus comprising:  
Memory, including at least one memory channel (see Fig. 2B, ref. 104); and  
an access manager (output request processor 1706, see col. 11, lines 1-7),  
communicatively coupled with the memory, to read at least a portion of received content from the memory channel (see col. 2, lines 29-30, "retrieving the data packet from non-contiguous locations in memory"); and

combining the at least portion of received content as if the at least portion of received content were distributed to a single contiguous location within the at least one memory channel (see col. 11, line 63 - col. 12, line 6, wherein the non-contiguous cells are thereafter combined to generate a proper packet for transfer out of router 20 on the line output interface).

As per claim 24, Sindhu further teaches wherein the access manager presents the at least portion of received content to an agent (i.e. an output formatter see Fig. 19, 1714, also see col. 11, lines 63-65).

As per claim 25, Sinhu further teaches wherein the at least portion of received content is packet meta data (see col. 12, lines 7-25 "routing packets", read as packet meta data), which includes a packet handle, the packet handle 1:1 mapped to the packet meta data (see col. 12, lines 7-25 and col. 4, lines 31-38, wherein the packet meta data includes "key information" read as a packet handle).

As per claim 26, Sindhu further teaches wherein the access manager uses the packet handle to locate and read the packet meta data from the at least one memory channel (see col. 12, lines 26-35)

As per claim 27, Sindhu further teaches the apparatus further comprising:

a memory to store content, at least a subset of which is executable content (see col. 11, lines 1-7, wherein the output request processor implied requires memory and executable content to perform the intended output request functions); and a control logic, communicatively coupled with the memory, to selectively execute at least a subset of the executable content, to implement an instance of the access manager see col. 11, lines 1-7, wherein the output request processor implied requires executable control logic to perform the intended output request functions).

As per claim 28, Sindhu further teaches wherein the method is implemented in a network processor (see output processor Fig. 5A ref. 505).

### ***Claim Rejections - 35 USC § 103***

The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all obviousness rejections set forth in this Office action:

(a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negated by the manner in which the invention was made.

This application currently names joint inventors. In considering patentability of the claims under 35 U.S.C. 103(a), the examiner presumes that the subject matter of the various claims was commonly owned at the time any inventions covered therein were made absent any evidence to the contrary. Applicant is advised of the obligation under

37 CFR 1.56 to point out the inventor and invention dates of each claim that was not commonly owned at the time a later invention was made in order for the examiner to consider the applicability of 35 U.S.C. 103(c) and potential 35 U.S.C. 102(e), (f) or (g) prior art under 35 U.S.C. 103(a).

**Claims 1, 3, 7, 8, 9, 30, 33, 34, 35 and 41 are rejected under 35 U.S.C. 103(a) as being unpatentable over Kadambi et al. (US 6,707,817)(“Kadambi”) in further view of Chin et al. (US 2006/0221945) (“Chin”).**

As per claim 1, Kadambi teaches a method comprising:

comparing the size of at least a portion of received content to a capacity of at least one memory channel (see abstract *“determining whether the network switch has sufficient memory capacity to process the data packet”*) to meet a given throughput (see col. 1, lines 18-25, gigabit ethernet environments); and determining whether to distribute the at least portion of received content across the at least one memory channel based, at least in part, on the comparison (see col. 16, lines 45-48, “If sufficient memory is available in CBP 50 (Common Buffer Pool) for storage and identification of the incoming data packet, CBM 71 (Central Buffer Manager) places the data cell information (i.e. the series of linked cells that make up the data packet) on CPS channel 80 (Cell Protocol Sideband Channel)”).

As per claim 1, Kadambi does not expressly teach wherein the comparison is with regard to a single contiguous location within the memory channel.

Nevertheless in the same art of packet switching, Chin teaches a system within a network switch that provides a mechanism for determining when a contiguous bank of buffer (i.e. a memory channel) is available for receiving a data packet (i.e. at least a portion of received content) (see ¶0006-¶0007, also see Provisional Application 60/464462 page, "Summary of the invention" pages 2-3, which discloses the buffer as comprising contiguous memory as well as the mechanism (i.e. buffer usage count) for determining whether buffer space is free, also see page 15, lines 5-6, *"In such an embodiment, a buffer might be considered empty and available for re-use when the current count for that buffer falls to 0"*). In particular, Chin teaches that because sequential data units of a given incoming data packet are written into contiguous banks of each buffer in the shared memory 114, there is no need for sequential data units of the packet to include linking information, in the shared memory 114, indicating where to find each next sequential data unit (see ¶0038, also see Provisional Application 60/464462 page 10, lines 15-20).

Thus, a person having ordinary skill in the art would have been motivated to modify the teachings of Kadambi with the teachings of Chin for modifying the Kadambi's CBM 71 for not only determining whether there is sufficient memory channel capacity for an incoming data packet, but also to determine whether there is sufficient contiguous memory for processing the received data packet. The motivation for doing so would have been to reduce the burden for storing linking information, which in some prior art system may occupy up to 20 percent of the space in the shared memory (see Chin ¶0038).

As per claim 3, Kadambi further teaches wherein the at least portion of received content is a packet meta data (i.e. "header information", see col. 14, lines 26-27)

As per claim 7, Kadambi further teaches wherein the given throughput is communication channel speed (see col. 1, lines 18-25, gigabit ethernet environments).

As per claim 8, Kadambi further teaches wherein the method is implemented in a network process (see "switch-on-chip", see Fig. 1, and col. 4, line 61-col. 5, line 24).

As per claim 9, Kadambi further teaches wherein the determining whether to distribute occurs at start-up (see col. 5, lines 8-10, wherein the CPU is configured with rules [at start-up] for performing the packet processing (i.e. for making the determination as to whether to distribute)).

As per claim 30, Kadambi teaches a system comprising:

a memory, including at least one memory channel ("Common Buffer Pool", see Fig. 1, ref. 50); and

a routing manager (see Central Buffer Manager, col. 16, lines 45-48) coupled with the memory to selectively distribute at least a portion of received content to the at least one memory channel (see abstract *"determining whether the network switch has*

*sufficient memory capacity to process the data packet*") to meet a given throughput (see col. 1, lines 18-25, gigabit ethernet environments).

However, Kadambi does not expressly teach, wherein distributing the at least portion of received content is based in part on whether the at least portion of received content exceeds a capacity of a single contiguous location within the at least one memory channel.

Nevertheless in the same art of packet switching, Chin teaches a system within a network switch that provides a mechanism for determining when a contiguous bank of buffer (i.e. a memory channel) is available for receiving a data packet (see ¶0006-¶0007 wherein impliedly if the mechanism indicates that a contiguous bank of buffer is not available (i.e. the portion of received content would exceed a single contiguous location within at least one memory channel) the data packet will not be distributed, *read as distributing received content based at least in part on whether the at least portion of received content exceeds a capacity of a single contiguous location within the at least one memory channel*). Furthermore, Chin teaches that because sequential data units of a given incoming data packet are written into contiguous banks of each buffer in the shared memory 114, there is no need for sequential data units of the packet to include linking information, in the shared memory 114, indicating where to find each next sequential data unit (see ¶0038).

Thus, a person having ordinary skill in the art would have been motivated to modify the teachings of Kadambi with the teachings of Chin for modifying Kadambi's CBM 71 for not only determining whether there is sufficient memory channel capacity



for an incoming data packet, but also to determine whether the data packet will exceed the size of contiguous memory within the available memory. The motivation for doing so would have been to reduce the burden for storing linking information, which in some prior art system may occupy up to 20 percent of the space in the shared memory (see Chin ¶0038).

As per claim 33, Kadambi further teaches wherein the routing manager is implemented in a network process (see "switch-on-chip", see Fig. 1, and col. 4, line 61-col. 5, line 24).

As per claim 34, Kadambi further teaches wherein the memory is static random access memory (see 'SRAM type memory', col. 7, line 43).

As per claim 35, Kadambi teaches a storage medium comprising content, which, when executed by a machine, causes the machine to:

compare the size of at least a portion of received content to a capacity of at least one memory channel (see abstract "*determining whether the network switch has sufficient memory capacity to process the data packet*") to meet a given throughput (see col. 1, lines 18-25, gigabit ethernet environments); and

determine whether to distribute the at least portion of received content across the at least one memory channel based, at least in part, on the comparison (see col. 16, lines 45-48, "If sufficient memory is available in CBP 50 (Common Buffer Pool) for

storage and identification of the incoming data packet, CBM 71 (Central Buffer Manager) places the data cell information (i.e. the series of linked cells that make up the data packet) on CPS channel 80 (Cell Protocol Sideband Channel)").

As per claim 35, Kadambi does not expressly teach wherein the comparison is with regard to a single contiguous location within the memory channel.

Nevertheless in the same art of packet switching, Chin teaches a system within a network switch that provides a mechanism for determining when a contiguous bank of buffer (i.e. a memory channel) is available for receiving a data packet (i.e. at least a portion of received content) (see ¶0006-¶0007). In particular, Chin teaches that because sequential data units of a given incoming data packet are written into contiguous banks of each buffer in the shared memory 114, there is no need for sequential data units of the packet to include linking information, in the shared memory 114, indicating where to find each next sequential data unit (see ¶0038).

Thus, a person having ordinary skill in the art would have been motivated to modify the teachings of Kadambi with the teachings of Chin for modifying the Kadambi's CBM 71 for not only determining whether there is sufficient memory channel capacity for an incoming data packet, but also to determine whether there is sufficient contiguous memory for processing the received data packet. The motivation for doing so would have been to reduce the burden for storing linking information, which in some prior art system may occupy up to 20 percent of the space in the shared memory (see Chin ¶0038).

As per claim 41 Kadambi further teaches wherein the given throughput is communication channel speed (see col. 1, lines 18-25, gigabit ethernet environments).

**Claims 2, 31, 36 and 37 are rejected under 35 U.S.C. 103(a) as being unpatentable over Kadambi et al. (US 6,707,817)(“Kadambi”) in further view of Chin et al. (US 2006/0221945) (“Chin”), in further view of Sindhu et al. (US 5,905,725)(“Sindhu”).**

As per claim 2, the combination Kodambi and Chin does not expressly teach wherein the at least portion or received content is distributed across a plurality of non-contiguous locations within the at least one memory channel if the at least portion of received content exceeds the capacity of a single contiguous location within the at least one memory channel to meet a given throughput.

Nevertheless, in the same art of packet switching, Sindhu teaches a system for processing packets at a network switch (see abstract). Furthermore, Sindhu teaches that a received data packet is divided into fixed length cells and stored in non-contiguous locations in memory (i.e. at least one memory channel) (see col. 2, lines 26-35 and claim 2).

A person having ordinary skill in the art would have been motivated to modify the teachings of Kodambi and Chin with the teachings of Sindhu, such that in the absence of contiguous locations for storing the received data packet, the system may distribute the received data packet to non-contiguous locations. The motivation for doing so would

have been to avoid the delay in waiting for contiguous memory to become available before storing a received data packet in Kodambi's invention.

As per claim 31, the combination Kodambi and Chin does not expressly teach wherein the routing manager distributes the at least portion of received content by storing the at least portion of received content in a plurality of non-contiguous locations within the at least one memory channel.

Nevertheless, in the same art of packet switching, Sindhu teaches a system for processing packets at a network switch (see abstract). Furthermore, Sindhu teaches that a received data packet is divided into fixed length cells and stored in non-contiguous locations in memory (i.e. at least one memory channel) (see col. 2, lines 26-35 and claim 2).

A person having ordinary skill in the art would have been motivated to modify the teachings of Kodambi and Chin with the teachings of Sindhu, such that in the absence of contiguous locations for storing the received data packet, the system may distribute the received data packet to non-contiguous locations. The motivation for doing so would have been to avoid the delay in waiting for contiguous memory to become available before storing a received data packet in Kodambi's invention.

As per claim 36, the combination Kodambi and Chin does not expressly teach wherein the at least portion or received content is distributed across a plurality of non-contiguous locations within the at least one memory channel if the at least portion of

received content exceeds the capacity of a single contiguous location within the at least one memory channel to meet a given throughput.

Nevertheless, in the same art of packet switching, Sindhu teaches a system for processing packets at a network switch (see abstract). Furthermore, Sindhu teaches that a received data packet is divided into fixed length cells and stored in non-contiguous locations in memory (i.e. at least one memory channel) (see col. 2, lines 26-35 and claim 2).

A person having ordinary skill in the art would have been motivated to modify the teachings of Kodambi and Chin with the teachings of Sindhu, such that in the absence of contiguous locations for storing the received data packet, the system may distribute the received data packet to non-contiguous locations. The motivation for doing so would have been to avoid the delay in waiting for contiguous memory to become available before storing a received data packet in Kodambi's invention.

As per claim 37, Kadambi further teaches wherein the at least portion of received content is a packet meta data (i.e. "header information", see col. 14, lines 26-27)

**Claims 4, 5, 38, and 39 are rejected under 35 U.S.C. 103(a) as being unpatentable over Kadambi et al. (US 6,707,817)("Kadambi") in further view of Chin et al. (US 2006/0221945) ("Chin"), in view of Sindhu et al. (US 5,905,725)("Sindhu"), in further view of Mullendore et al. (US 7,227,841) ("Mullendore").**

As per claims 4 and 38, the combination of Kadambi, Chin and Sindhu does not expressly wherein the capacity of the single contiguous location within the at least one memory channel to meet the given throughput is less than 32 bytes.

Nevertheless, in the same art of network routing, Hochschild teaches a packet switch having a central queue (i.e. at least one memory channel) capable of processing incoming packets in 8-byte chunks, thus requiring only 8-byte capacity of contiguous memory for processing each chunk in the central queue (see col. 5, lines 40-col. 6, line 20, col. 12, lines 1-27, also see col. 23, lines 4-20).

A person having ordinary skill in the art would have been motivated to modify the teachings of Kadambi, Chin and Sindhu with the teachings of Hochschild for using contiguous block of memory less than 32 bytes to meet a given throughput. The motivation for doing so would have been to enable the system in Kodambi to processor packets of data that do not require a full 32 bytes of contiguous memory.

As per claims 5 and 39, Kadambi further teaches wherein the a memory size of the packet meta data is at least 32 bytes (see 64 bytes, col. 14, lines 26-27)

**Claims 32 is rejected under 35 U.S.C. 103(a) as being unpatentable over Kadambi et al. (US 6,707,817) ("Kadambi") in further view of Chin et al. (US 2006/0221945) ("Chin"), in further view of Mullendore et al. (US 7,227,841) ("Mullendore").**

As per claim 32, the combination of Kadambi and Chin does not expressly wherein the capacity of the single contiguous location within the at least one memory channel to meet the given throughput is less than 32 bytes.

Nevertheless, in the same art of network routing, Hochschild teaches a packet switch having a central queue (i.e. at least one memory channel) capable of processing incoming packets in 8-byte chunks, thus requiring only 8-byte capacity of contiguous memory for processing each chunk in the central queue (see col. 5, lines 40-col. 6, line 20, col. 12, lines 1-27, also see col. 23, lines 4-20).

A person having ordinary skill in the art would have been motivated to modify the teachings of Kadambi, Chin and Sindhu with the teachings of Hochschild for using contiguous block of memory less than 32 bytes to meet a given throughput. The motivation for doing so would have been to enable the system in Kodambi to processor packets of data that do not require a full 32 bytes of contiguous memory.

**Claim 19 is rejected under 35 U.S.C. 103(a) as being unpatentable over Kadambi et al. (US 6,707,817)(“Kadambi”) in further view of Sindhu et al. (US 5,905,725)(“Sindhu”).**

As per claim 19, Kodambi does not expressly teach wherein the routing manager distributes the at least portion of received content by storing the at least portion of received content in a plurality of non-contiguous locations within the at least one memory channel.

Nevertheless, in the same art of packet switching, Sindhu teaches a system for processing packets at a network switch (see abstract). Furthermore, Sindhu teaches that a received data packet is divided into fixed length cells and stored in non-contiguous locations in memory (i.e. at least one memory channel) (see col. 2, lines 26-35 and claim 2).

A person having ordinary skill in the art would have been motivated to modify the teachings of Kodambi with the teachings of Sindhu to distribute the received data packet to non-contiguous locations. The motivation for doing so would have been to avoid the delay in waiting for contiguous memory to become available before storing a received data packet in Kodambi's invention.

**Claims 10-17 and 42-48 are rejected under 35 U.S.C. 103(a) as being unpatentable over Sindhu et al. (US 5,905,725)("Sindhu") in further view of Raad (US 2005/0050289)("Raad").**

As per claim 10, Sindhu teaches a method comprising:

accessing at least a portion of received content distributed across at least at least on memory channel (see col. 2, lines 29-30, "retrieving the data packet from non-contiguous locations in memory"); and

combining the at least portion of received content as if the at least portion of received content were distributed to a single contiguous location within the at least one memory channel (see col. 11, line 63 - col. 12, line 6, wherein the non-contiguous cells



are thereafter combined to generate a proper packet for transfer out of router 20 on the line output interface)

As per claim 10, Sindhu does not expressly teach wherein the at least portion of received content is read simultaneously across the at least one memory channel.

Nevertheless, in the same art of memory accessing, Raad teaches a system for improving memory bandwidth by configuring the system to read non-contiguous (i.e. odd or even) locations of the memory array (i.e. DDR memory) simultaneously (see ¶0005 and ¶0006).

A person having ordinary skill in the art would have been motivated to modify the teachings of Sindhu with the teachings of Raad for configuring Sindhu's system to simultaneously retrieve the data-packet portions from non-contiguous locations in memory. The motivation for doing so would have been to improve the overall memory bandwidth within Sindhu's system (see Raad ¶0005).

As per claim 11, Sindhu further teaches presenting the at least portion of received content to an agent (i.e. an output formatter see Fig. 19, 1714, also see col. 11, lines 63-65).

As per claim 12, Sinhu further teaches wherein the at least portion of received content is packet meta data (see col. 12, lines 7-25 "routing packets", read as packet meta data).

As per claim 13, Sindhu further teaches where the packet meta data includes a packet handle (see col. 12, lines 7-25, wherein the packet meta data includes "key information" read as a packet handle).

As per claim 14, Sindhu further teaches wherein the packet handle is 1:1 mapped to the packet meta data distributed across the at least one memory channel to facilitate the accessing of the packet meta data distributed across the at least one memory channel (see col. 12, lines 26-35, wherein the packet handle (i.e. "key information", see col. 4, lines 31-39) is mapped 1:1 to the packet and facilitates the location and reading of the distributed packet).

As per claim 15, Sindhu further teaches wherein combining the packet meta data distributed across the at least one memory channel is accomplished by temporarily storing the recombined packet meta data in local memory (i.e. an output buffer 1712, see col. 11, lines 63-64).

As per claim 16, Sindhu further teaches wherein presenting the packet meta data is accomplished by making the recombined packet meta data, temporarily stored in local memory (i.e. an output buffer 1712, see col. 11, lines 63-64), available to an agent as if it were a cohesive self-contained unit (see col. 43-46, wherein the output formatter receives the cells in the same way it would have the packet been a cohesive self-contained unit).

As per claim 17, Sindhu further teaches wherein the method is implemented in a network processor (see output processor Fig. 5A ref. 505).

As per claim 42, Sindhu teaches a storage medium comprising content, which, when executed by a machine, causes the machine to:

access at least a portion of received content distributed across at least one memory channel (see col. 2, lines 29-30, "retrieving the data packet from non-contiguous locations in memory"); and

combine the at least portion of received content, as if the at least portion of received content was distributed to a single contiguous location with the at least one memory channel (see col. 11, line 63 - col. 12, line 6, wherein the non-contiguous cells are thereafter combined to generate a proper packet for transfer out of router 20 on the line output interface).

As per claim 42, Sindhu does not expressly teach wherein the at least portion of received content is read simultaneously across the at least one memory channel.

Nevertheless, in the same art of memory accessing, Raad teaches a system for improving memory bandwidth by configuring the system to read non-contiguous (i.e. odd or even) locations of the memory array (i.e. DDR memory) simultaneously (see ¶0005 and ¶0006).

A person having ordinary skill in the art would have been motivated to modify the teachings of Sindhu with the teachings of Raad for configuring Sindhu's system to

simultaneously retrieve the data-packet portions from non-contiguous locations in memory. The motivation for doing so would have been to improve the overall memory bandwidth within Sindhu's system (see Raad ¶0005).

As per claim 43, Sindhu further teaches presenting the at least portion of received content to an agent (i.e. an output formatter see Fig. 19, 1714, also see col. 11, lines 63-65).

As per claim 44, Sinhu further teaches wherein the at least portion of received content is packet meta data (see col. 12, lines 7-25 "routing packets", read as packet meta data).

As per claim 45, Sindhu further teaches where the packet meta data includes a packet handle (see col. 12, lines 7-25, wherein the packet meta data includes "key information" read as a packet handle).

As per claim 46, Sindhu further teaches wherein the packet handle is 1:1 mapped to the packet meta data distributed across the at least one memory channel to facilitate the accessing of the packet meta data distributed across the at least one memory channel (see col. 12, lines 26-35, wherein the packet handle (i.e. "key information" see col. 4, lines 31-39) is mapped 1:1 to the packet and facilitates the location and reading of the distributed packet).

As per claim 47, Sindhu further teaches wherein combining the packet meta data distributed across the at least one memory channel is accomplished by temporarily storing the recombined packet meta data in local memory (i.e. an output buffer 1712, see col. 11, lines 63-64).

As per claim 48, Sindhu further teaches wherein presenting the packet meta data is accomplished by making the recombined packet meta data, temporarily stored in local memory (i.e. an output buffer 1712, see col. 11, lines 63-64), available to an agent as if it were a cohesive self-contained unit (see col. 43-46, wherein the output formatter receives the cells in the same way it would has the packet been a cohesive self-contained unit).

**Claim 29 is rejected under 35 U.S.C. 103(a) as being unpatentable over Sindhu et al. (US 5,905,725)(“Sindhu”) in further view of Kokubo et al. (US 5,486,717) (“Kokubo”).**

As per claim 29 Sindhu does not expressly teach wherein the memory is static random access memory.

Nevertheless, static random access memory was well known in the art at the time of the invention. For example, Kokubo teaches the advantages of SRAM which

provides a more stable storage state over other types of memory such as dynamic random access memory (see col. 1, lines 5-15).

A person having ordinary skill in the art would have been motivated to modify the teachings of Sindhu with the teachings of Kokubo by configuring the Sindhu's memory 104 as SRAM. The motivation for doing so would have been to provide a more stable storage state (see col. 1, lines 5-15).

### ***Allowable Subject Matter***

Claims 6 and 40 are objected to as being dependent upon a rejected base claim, but would be allowable if rewritten in independent form including all of the limitations of the base claim and any intervening claims.

The following is a statement of reasons for the indication of allowable subject matter:

The prior art does not teach nor render obvious wherein the determination to distribute across a plurality of non-contiguous locations within the at least one memory channel is based, at least in part, on whether the packet meta data can be distributed in a way to meet the given throughput.

The closest prior art:

Sindhu et al. (US 5,905,725) teaches a system an method for switching a data packet through a networking switch using non-contiguous memory blocks (see col. 2, lines 26-35 and claim 2), however, Sindhu does not teach a step of determining whether to distribute across a plurality of non-contiguous locations within the at least one

memory channel based, at least in part, on whether the packet meta data can be distributed in a way to meet the given throughput.

### ***Conclusion***

The prior art made of record and not relied upon is considered pertinent to applicant's disclosure (see PTO 892).

Any inquiry concerning this communication or earlier communications from the examiner should be directed to BRENDAN Y. HIGA whose telephone number is (571)272-5823. The examiner can normally be reached on M-F 8:30-5:00.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, Joseph Thomas can be reached on (571)272-6776. The fax phone number for the organization where this application or proceeding is assigned is 571-273-8300.

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Examiner, Art Unit 2453